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Using the ITC Function on the Time Processor Unit A

By Sharon Darley
Austin, Texas

Introduction

The ITC function counts input transitions and time stamps the last two. The user specifies the number of transitions to be counted via the parameter MAX_COUNT. Each time the TPU (time processor unit) counts an input transition, it increments the parameter TRANS_COUNT and compares it with MAX_COUNT.

The ITC function has two main modes of operation:

- Continuous mode
- Single-shot mode

In continuous mode, the ITC function will repeatedly count the number of transitions programmed in MAX_COUNT. Each time TRANS_COUNT reaches the value in MAX_COUNT, TRANS_COUNT resets to 0. If BANK_ADDRESS points to a valid parameter address, then the value in the high byte of that address is incremented by 1. If interrupts are enabled, then an interrupt request will be made. Finally, if the continual with links mode has been selected with the host sequence field bits, then a link will be generated to the channel specified by START_LINK_CHANNEL.

The single-shot mode works exactly the same way as the continuous mode except that the ITC function counts the number of transitions



specified in `MAX_COUNT` only once, and then it ignores all further transitions.

The ITC function is not designed to work as a free-running counter. It will always count at least one transition before generating an interrupt, even if the value in `MAX_COUNT` is 0.

Example Program

This program uses single-shot with links mode to count input pulses and generate a link when `MAX_COUNT` reaches a specified value. In single-shot mode with links, the ITC function counts the number of transitions programmed in `MAX_COUNT` once. When `TRANS_COUNT` reaches the value in `MAX_COUNT`, a link is generated to the channel specified by `START_LINK_CHANNEL`, and the value in the high byte of the parameter pointed to by `BANK_ADDRESS` is incremented by 1. In this example, `BANK_ADDRESS` points to an unimplemented RAM location so that it does not affect operation of other channels.

In this program, the ITC function on channel 1 counts input pulses from the PWM function on channel 0. When the ITC function counts seven pulses, it generates a link to channel 2, which is set up to run the SPWM function. This simply means that channel 1 issues a service request to channel 2. To see when the link is generated, the SPWM square wave is programmed to be out of phase with the PWM square wave. The rising edge of the SPWM wave will begin at the falling edge of the PWM wave.

Channel 0 is set up to run the PWM function, channel 1 is set up to run the ITC function, and channel 2 is set up to run the SPWM function.

Program Code for CPU32-Based Microcontrollers

This program was assembled using the IASM32 assembler, available from P&E Microcomputer Systems, Inc. with the M68332 in-circuit debugger.

```
Initialization
TPUMCR      equ    $ffffe00
TICR        equ    $ffffe08
CIER        equ    $ffffe0a
CFSR0       equ    $ffffe0c
CFSR1       equ    $ffffe0e
CFSR2       equ    $ffffe10
CFSR3       equ    $ffffe12
HSQR0       equ    $ffffe14
HSQR1       equ    $ffffe16
HSRR0       equ    $ffffe18
HSRR1       equ    $ffffe1a
CPR0        equ    $ffffe1c
CPR1        equ    $ffffe1e
PRAM0_0     equ    $ffff00
PRAM0_1     equ    $ffff02
PRAM0_2     equ    $ffff04
PRAM0_3     equ    $ffff06
PRAM0_4     equ    $ffff08
PRAM0_5     equ    $ffff0A
PRAM0_6     equ    $ffff0C
PRAM0_7     equ    $ffff0E
PRAM1_0     equ    $ffff10
PRAM1_1     equ    $ffff12
PRAM1_2     equ    $ffff14
PRAM1_3     equ    $ffff16
PRAM1_4     equ    $ffff18
PRAM1_5     equ    $ffff1A
PRAM1_6     equ    $ffff1C
PRAM1_7     equ    $ffff1E
PRAM2_0     equ    $ffff20
PRAM2_1     equ    $ffff22
PRAM2_2     equ    $ffff24
PRAM2_3     equ    $ffff26
PRAM2_4     equ    $ffff28
PRAM2_5     equ    $ffff2A
PRAM2_6     equ    $ffff2C
PRAM2_7     equ    $ffff2E
PRAM4_0     equ    $ffff40
PRAM4_1     equ    $ffff42
PRAM4_2     equ    $ffff44
PRAM4_3     equ    $ffff46
PRAM4_4     equ    $ffff48
PRAM4_5     equ    $ffff4a
PRAM5_0     equ    $ffff50
PRAM5_1     equ    $ffff52
```

```
PRAM5_2    equ    $ffff54
PRAM5_3    equ    $ffff56
PRAM5_4    equ    $ffff58
PRAM5_5    equ    $ffff5a
           org    $4000                ; begin at memory location $4000
           move.w #$07A9,(CFSR3).L      ; Channel Function Select Field
                                           ; (channel numbers may
                                           ; vary for different mask sets)
           move.w #$00FF,(CPR1).L      ; Channel Priority Field, high priority
           move.w #$0008,(HSQR1).L    ; ITC mode = single shot with links
                                           ; SPWM = mode 0
```

PWM Initialization for Channel 0 This PWM wave will have a pulse period of \$1000 and a pulse hightime of \$500. The ITC function on channel 1 will count the rising edges.

```
           move.w #$0092,(PRAM0_0).L    ; Channel Control, use TCR1
           move.w #$0500,(PRAM0_2).L    ; pulse hightime = $500
           move.w #$1000,(PRAM0_3).L    ; pulse period = $1000
```

ITC Initialization for Channel 1 In this example, the ITC function only links to channel 2. Thus, START_LINK_CHANNEL = 2, and LINK_CHANNEL_COUNT = 1. As required, LINK_CHANNEL_COUNT is a value greater than zero and less than or equal to eight.

Since this program does not need to increment a parameter in another memory location when the number of transitions specified in MAX_COUNT has been counted, BANK_ADDRESS points to an unimplemented memory location.

```
           move.w #$0007,(PRAM1_0).L    ; Channel control, detect rising edge,
                                           ; use TCR1
           move.w #$210E,(PRAM1_1).L    ; START_LINK_CHANNEL = 2,
                                           ; LINK_CHANNEL_COUNT = 1,
                                           ; BANK_ADDRESS points to unimplemented
                                           ; RAM
           move.w #$0007,(PRAM1_2).L    ; MAX_COUNT = 7
```

*SPWM Initialization
for Channel 2
in Mode 0*

The SPWM is set up in mode 0 so that it can receive links from another channel. It is initialized with a pulse hightime of \$500 and a period of \$1000. REF_ADDR1 points to a reference value to which DELAY and PERIOD are added to form the rising transition time. Here, it points to FINAL_TRANS_TIME on the ITC channel. FINAL_TRANS_TIME contains the TCR time of the final transition when MAX_COUNT is reached.

```

move.w  #$92,(PRAM2_0).L      ; Channel Control
move.w  #$500,(PRAM2_2).L    ; HIGH_TIME = $500
move.w  #$1000,(PRAM2_3).L   ; PERIOD = $1000
move.w  #$0018,(PRAM2_4).L   ; REF_ADDR1 = $18
move.w  #$0500,(PRAM2_5).L   ; DELAY = $500

```

Service Initialization Request

```

        move.w  #$0026,(HSRR1).L      ; Initialization for ch 0, 1, 2
finish  bra     finish

```

*Program Code
for CPU16-Based
Microcontrollers*

This program was assembled using the IASM16 assembler available with the ICD16 in-circuit debugger from P&E Microcomputer Systems.

Initialization

```

TPUMCR    equ    $ffffe00
TICR      equ    $ffffe08
CIER      equ    $ffffe0a
CFSR0     equ    $ffffe0c
CFSR1     equ    $ffffe0e
CFSR2     equ    $ffffe10
CFSR3     equ    $ffffe12
HSQR0     equ    $ffffe14
HSQR1     equ    $ffffe16
HSRR0     equ    $ffffe18
HSRR1     equ    $ffffe1a
CPR0      equ    $ffffe1c
CPR1      equ    $ffffe1e
PRAM0_0   equ    $fffff00
PRAM0_1   equ    $fffff02
PRAM0_2   equ    $fffff04
PRAM0_3   equ    $fffff06
PRAM0_4   equ    $fffff08
PRAM0_5   equ    $fffff0A
PRAM0_6   equ    $fffff0C
PRAM0_7   equ    $fffff0E
PRAM1_0   equ    $fffff10
PRAM1_1   equ    $fffff12

```

```
PRAM1_2    equ    $ffff14
PRAM1_3    equ    $ffff16
PRAM1_4    equ    $ffff18
PRAM1_5    equ    $ffff1A
PRAM1_6    equ    $ffff1C
PRAM1_7    equ    $ffff1E
PRAM2_0    equ    $ffff20
PRAM2_1    equ    $ffff22
PRAM2_2    equ    $ffff24
PRAM2_3    equ    $ffff26
PRAM2_4    equ    $ffff28
PRAM2_5    equ    $ffff2A
PRAM2_6    equ    $ffff2C
PRAM2_7    equ    $ffff2E
```

**** MAIN PROGRAM ****

```
    org    $400
    ldab   #$0F                ; use bank $0f for parameter RAM
    tbeq
    ldd    #$07A9
    std    CFSR3              ; Channel Function Select Field (Note:
                                ; function numbers
    ldd    #$00FF            ; may vary for different mask sets)
    std    CPR1              ; Channel Priority Field, high priority
    ldd    #$0008
    std    HSQR1            ; ITC mode = single with links, SPWM=mode0
```

*PWM Initialization
for Channel 0*

This PWM wave will have a pulse period of \$1000 and a pulse hightime of \$500. The ITC function on channel 1 will count the rising edges.

```
    ldd    #$0092
    std    PRAM0_0          ; Channel Control, use TCR1
    ldd    #$0500
    std    PRAM0_2          ; pulse hightime = 500
    ldd    #$1000
    std    PRAM0_3          ; pulse period = 1000
```

*ITC Initialization
for Channel 1*

In this example, the ITC function only links to channel 2. Thus, START_LINK_CHANNEL = 2, and LINK_CHANNEL_COUNT = 1. As required, LINK_CHANNEL_COUNT is a value greater than zero and less than or equal to eight. Since this program does not need to increment a parameter in another memory location when the number of transitions specified in MAX_COUNT has been counted, BANK_ADDRESS points to an unimplemented memory location.

```

ldd    #$0007
std    PRAM1_0                ; Channel control, detect rising edge, use
                                ; TCR1

ldd    #$210E
std    PRAM1_1                ; START_LINK_CHANNEL = 2,
                                ; LINK_CHANNEL_COUNT = 1,
                                ; BANK_ADDRESS points to unimplemented RAM

ldd    #$0007
std    PRAM1_2                ; MAX_COUNT = 7

```

*SPWM Initialization
for Channel 2
in Mode 0*

The SPWM is set up in mode 0 so that it can receive links from another channel. It is initialized with a pulse hightime of \$500 and a period of \$1000. REF_ADDR1 points to a reference value to which DELAY and PERIOD are added to form the rising transition time. Here, it points to FINAL_TRANS_TIME on the ITC channel. FINAL_TRANS_TIME contains the TCR time of the final transition when MAX_COUNT is reached. This waveform will be delayed from the PWM waveform. Its rising edge will occur at the falling edge of PWM.

```

ldd    #$92
ldd    #$500
std    PRAM2_2                ; HIGH_TIME = $500

ldd    #$1000
std    PRAM2_3                ; PERIOD = $1000

ldd    #$0018
std    PRAM2_4                ; REF_ADDR1=$18

ldd    #$0500
std    PRAM2_5                ; DELAY = $500

```

Service Initialization Request

```

ldd    #$0026
std    HSRR1                ; Initialization for ch 0, 1, 2
finish bra    finish

```

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